



**Core Ph.D. Candidacy Exam  
Reading List  
2019-2021**

1	Adorno, Theodor and Max Horkheimer. <i>Dialectic of Enlightenment</i> . Trans. John Cumming. New York: Herder & Herder, 1972.
2	Albers, Michael J., and Mary Beth Mazur, eds. <i>Content and complexity: information design in technical communication</i> . Routledge, 2014.
3	Althusser, Louis. [1971] 2006. "Ideology and Ideological State Apparatuses (Notes Towards an Investigation)." In <i>Media and Cultural Studies: Keywords</i> , edited by Meenakshi Gigi Durham and Douglas M. Kellner, Revised Edition, 79–87. Malden, MA: Wiley-Blackwell.
4	Anderson, Benedict. <i>Imagined Communities: Reflections on the Spread and Origin of Nationalism</i> . London: Verso, 1983.
5	Barthes, Roland. <i>Image, Music, Text</i> . New York: Hill and Wang, 1977.
6	Baudrillard, Jean. <i>Simulacra and Simulation</i> . Ann Arbor: University of Michigan Press, 1994.
7	Benjamin, Walter. [1936] 2006. "The Work of Art in the Age of Mechanical Reproduction." In <i>Media and Cultural Studies: KeyWorks</i> , edited by Meenakshi Gigi Durham and Douglas Kellner, Revised, 18–40. Malden, MA: Blackwell
8	Berry, David. <i>The Philosophy of Software: Code and Mediation in the Digital Age</i> . New York: Palgrave Macmillan, 2011.
9	Bogost, Ian. <i>Persuasive Games: The Expressive Power of Video Games</i> . Cambridge, MA: MIT Press, 2007.
10	Bolter, J. David. <i>Writing Space: Computers, Hypertext, and the Remediation of Print</i> . 2nd ed. Mahwah, NJ: Lawrence Erlbaum, 2001.
11	boyd, danah. <i>It's Complicated: The Social Lives of Networked Teens</i> . Yale University Press, 2015.
12	Brooke, Collin. <i>Lingua Fracta: Toward a Rhetoric of New Media</i> . Cresskill, NJ: Hampton Press, 2009.
13	Castells, Manuel. <i>The Rise of the Network Society</i> . 2nd ed. Wiley-Blackwell, 2010.
14	Chun, Wendy Hui Kyong. <i>Control and Freedom: Power and Paranoia in the Age of Fiber Optics</i> . Cambridge: MIT Press, 2008.
15	Cohen, Daniel J. and Roy Rosenzweig. <i>Digital History: A Guide to Gathering, Preserving, and Presenting the Past on the Web</i> . Philadelphia: University of Pennsylvania Press, 2006.
16	De Kosnik, Abigail. <i>Rogue Archives: Digital Cultural Memory and Media Fandom</i> . The MIT Press, 2016.
17	Delagrange, Susan. <i>The Technologies of Wonder</i> . Logan: Utah State University Press, 2011.

18	Derrida, Jacques. 1998. <i>Of Grammatology</i> . Translated by Gayatri Chakravorty Spivak. Corrected edition. Baltimore: Johns Hopkins University Press.
19	Eubanks, Virginia. <i>Digital Dead End: Fighting for Social Justice in the Information Age</i> . Cambridge: MIT Press, 2011.
20	Floridi, Luciano. 2013. <i>The Ethics of Information</i> . Oxford, New York: Oxford University Press.
21	Foucault, Michel. <i>The Order of Things</i> . New York: Vintage Books, 1994.
22	Gibson, James J. <i>The Ecological Approach to Visual Perception</i> . New York: Psychology Press, 2015.
23	Gold, Matthew K., Lauren Klein (eds.) <i>Debates in the Digital Humanities</i> . Minneapolis: University of Minnesota Press, 2016.
24	Grabill, Jeff. <i>Writing Community Change: Designing Technologies for Citizen Action</i> . New York: Hampton Press, 2007.
25	Hall, Stuart. 2006. "Encoding/Decoding." In <i>Media and Cultural Studies: KeyWorks</i> , edited by Meenakshi Gigi Durham and Douglas Kellner, Revised, 163–73. Malden, MA: Blackwell.
26	Haraway, Donna Jeanne. <i>Simians, Cyborgs, and Women: The Reinvention of Nature</i> . New York: Routledge, 2015.
27	Hayles, N. Katherine. <i>How We Became Posthuman</i> . Chicago: The University of Chicago Press, 1999.
28	Headrick, Daniel R. <i>When Information Came of Age: Technologies of Knowledge in the Age of Reason and Revolution, 1700-1850</i> . Oxford: Oxford University Press, 2002.
29	Heidegger, Martin. 2008. "The Question Concerning Technology." In <i>Basic Writings, Revised, Expanded ed.</i> New York: Harper Perennial Modern Classics.
30	Jenkins, Henry, Sam Ford, Joshua Green. <i>Spreadable Media: Creating Value and Meaning in a Networked Culture</i> . New York: NYU Press, 2013.
31	Johnson, Robert R. <i>User-centered technology: A rhetorical theory for computers and other mundane artifacts</i> . SUNY press, 1998.
32	Kittler, Friedrich A. 1992. <i>Discourse Networks, 1800/1900</i> . Translated by Michael Metteer. 1 edition. Stanford, Calif: Stanford University Press.
33	Klein, Julie Thompson. <i>Interdisciplining Digital Humanities: Boundary Work in an Emerging Field</i> . Ann Arbor: University of Michigan Press, 2015.
34	Kuhn, Thomas S. <i>The Structure of Scientific Revolutions</i> . Chicago: University of Chicago Press, 2012.
35	Latour, Bruno. <i>Reassembling the Social: An Introduction to Actor Network Theory</i> . New York: Oxford University Press, 2007.
36	Lessig, Lawrence. <i>Remix: Making Art and Commerce Thrive in the Hybrid Economy</i> . Penguin Books, 2009.
37	Manovich, Lev. <i>Software Takes Command (International Texts in Critical Media Aesthetics)</i> . New York: Bloomsbury Academic, 2013.

38	Marwick, Alice E., and Danah Boyd. "'I tweet honestly, I tweet passionately: Twitter users, context collapse, and the imagined audience.'" <i>New media &amp; society</i> 13.1 (2011): 114-133.
39	Misa, Thomas J. <i>Leonardo to the Internet: Technology and Culture from the Renaissance to the Present</i> . Baltimore: Johns Hopkins University Press, 2011.
40	Nakamura, Lisa. <i>Digitizing Race: Visual Cultures of the Internet</i> . Minneapolis: University of Minnesota Press, 2008.
41	Nixon, Rob. 2011. <i>Slow Violence and the Environmentalism of the Poor</i> . Cambridge, Mass: Harvard University Press.
42	Noble, Safiya Umoja. 2018. <i>Algorithms of Oppression: How Search Engines Reinforce Racism</i> . New York: NYU Press.
43	Ong, Walter J. <i>Orality and Literacy: The Technologizing of the Word</i> . London: Routledge, 2002.
44	Rossman, Gretchen and Sharon F. Rallis. <i>An Introduction to Qualitative Research: Learning in the Field</i> . Thousand Oaks, CA: Sage Publications, 2016.
45	Said, Edward W. 1979. <i>Orientalism</i> . 1st Vintage Books ed edition. New York: Vintage.
46	Selber, Stuart. <i>Multiliteracies for a Digital Age</i> . Carbondale, IL: Southern Illinois University Press, 2004.
47	Ulmer, Gregory L. 1994. <i>Heuretics: The Logic of Invention</i> . 1 edition. Baltimore: Johns Hopkins University Press.
48	Vee, Annette. 2017. <i>Coding Literacy: How Computer Programming Is Changing Writing</i> . Cambridge, MA: The MIT Press.
49	Wardrip-Fruin, Noah and Nick Montfort (eds.) <i>The New Media Reader</i> . Cambridge: The MIT Press, 2003.
50	Warner, Michael. <i>Publics and Counterpublics</i> . Brooklyn: Zone Books, 2010.
51	White, Hayden. 2014. <i>Metahistory: The Historical Imagination in Nineteenth-Century Europe</i> . Fortieth Anniversary edition. Baltimore, Md.: Johns Hopkins University Press.
52	Selected DH projects:
	What is missing? ( <a href="https://whatismissing.net/">https://whatismissing.net/</a> )
	Slave revolt in Jamaica, 1760-1761 ( <a href="http://revolt.axismaps.com/">http://revolt.axismaps.com/</a> )
	Synchronous objects for one flat thing ( <a href="https://synchronousobjects.osu.edu/">https://synchronousobjects.osu.edu/</a> )
	The knotted line ( <a href="http://scalar.usc.edu/anvc/the-knotted-line/index">http://scalar.usc.edu/anvc/the-knotted-line/index</a> )