DIGITAL LITERACIES

(defining, describing skills, comparing to non-digital, etc. PLUS digital literacy of interactive learning technologies; learning simulations in terms of the digital literacies they require)

Emily Johnson (2014)

1.	Bogost, Ian. *Unit operations: An approach to videogame criticism*. The MIT Press, 2006.	eBook
2.	Bolter, J. D., & Grusin, R. (2000). *Remediation: Understanding New Media*. Cambridge, Massachusetts: The MIT Press.	Book Requested ILL
3.	Cohen, D. J., & Scheinfeldt, T. eds. (2013). *Hacking the academy: New approaches to scholarship and teaching from digital humanities.* Ann Arbor: University of Michigan Press, 2013.	Book Online
4.	Confronting the Challenges of Participatory Culture: Media Education for the 21st Century. (2007).	eBook
5.	**Cope**, B., Kalantzis, M., & New London Group. (2000). *Multiliteracies: Literacy learning and the design of social futures.* London: Routledge.	Book (Cocoa library)
6.	**Manovich**, L. (2001). *The language of new media*. Cambridge, Mass.: MIT Press.	Book
7.	**Rheingold**, H. (2012). *Net smart: how to thrive online.* Cambridge: MIT Press.	Book (ILL)
8.	Winget, M., & Aspray, W. (2011). *Digital media [electronic resource] : technological and social challenges of the interactive world*. Lanham, Md. : Scarecrow Press	Book Online
9.	Avila, J. (2013). Participatory Culture Gets Schooled: Reflections on a Digital Literacies Course. *Teaching Education*, *24*(1), 97-111.	Article
10.	Hirsch, Brett D. (ed). (2012). *Digital Humanities Pedagogy: Practices, Principles, and Politics.* Lightening Source for Open Book Publishers. **Chapters**: 1) "They Have Come, Why Don't We Build It? On the Digital Future of Humanities" by Jon Saklofske, Estelle Clements and Richard Cunningham 2) "Opening Up Digital Humanities Education" Lisa Spiro	2 Chapters eBook
11.	**Knobel**, M., & Lankshear, C. eds. (2008). *Digital literacies : concepts, policies and practices*. New York : Peter Lang -**Introduction**: Digital literacies: concepts, policies and practices by Colin Lankshear & Michele Knobel (James Cook University & Montclair State University) -**Chapter 1**: Origins and concepts of digital literacy by David Bawden (City University, London)	TK5105.875.I57 D546 2008 **Introduction & Chapter 1**
12.	**Trilling**, B., & Fadel, C. (2009). *21st century skills: Learning for life in our times*: John Wiley & Sons. **Chapters 1-4**	4 Chapters (ILL Book)
13.	Watkins, S. C. (2009). *The young and the digital: What the migration to social network sites, Games, and Anytime, Anywhere Media Means for Our Future.* Beacon Press. **Chapter 8: "May I have your attention? The consequences of anytime, anywhere technology"**	Chapter 8 **Kindle**
14.	Buckingham, D. (2010). Defining digital literacy—What do young people need to know about digital media? *Medienbildung in neuen Kulturräumen* [Nordic Journal of Digital Literacy] (pp. 59-71): Springer.	Article
15.	Chase, Z., & Laufenberg, D. (2011). Digital Literacies: Embracing the Squishiness of Digital Literacy. *Journal Of Adolescent & Adult Literacy*, *54*(7), 535-537.	Article
16.	Eshet, Y. (2012). Thinking in the Digital Era: A Revised Model for Digital Literacy. *Issues In Informing Science & Information Technology*, *9*267-276.	Article
17.	Gainer, J. (2012). Critical Thinking: Foundational for Digital Literacies and Democracy. *Journal Of Adolescent & Adult Literacy*,*56*(1), 14-17.	Article
18.	Guitert, M. M., Romeu, T. T., Guerrero, A. E., & Padros, A. A. (2008). ICT Competences for Net Generation Students. *2008 Eighth IEEE International Conference On Advanced Learning Technologies*, 480.	Conference Proceedings
19.	Williamson, R., & Education Partnerships, I. (2011). Digital Literacy. Research Brief. *Education Partnerships, Inc*,	Report
20.	Hobbs, R. (2011). Empowering learners with digital and media literacy. *Knowledge Quest*, *39*(5), 12-17.	Article
21.	Klopfer, E., Osterweil, S., Groff, J., & Haas, J. (2009). Using the technology of today, in the classroom today. *The Education arcade*.	Article
22.	Meyers, E., Erickson, I., & Small, R. (2013). Digital literacy and informal learning environments: an introduction. *Learning Media And Technology*, *38*(4), 355-367.	Article
23.	Saavedra, A., & Opfer, V. (2012). Learning 21st-Century Skills Requires, 21st-Century	Article

	Teaching. *Phi Delta Kappan*, *94*(2), 8-13.	
24.	Zappen, J. P. (2005). Digital rhetoric: Toward an integrated theory. *Technical Communication Quarterly*, *14*(3), 319-325.	Article
25.	Andrew McAfee: What will future jobs look like? (TED Talk)	Digital Source
26.	Common Core Standards for English Language Arts & Literacy in History/Social Studies, Science, and Technical Subjects [I think this would be good to cite to prove the importance of digital literacy skills to educational policy makers]	Ed. Standards
27.	Common Sense Media's "Scope & Sequence tool " designed for teachers to use "to find the lessons that are just right for your classroom. These cross-currciulular units spiral to address digital literacy and citizenship topics in an age-appropriate way."	Digital Source
28.	Digital Literacy.gov "Your destination for digital literacy resources and collaboration" [I'm interested in the skills they list on their resources page, especially those they deem "basic"]	Digital Source
29.	EveryoneOn-Digital Literacy Campaign: Campaign Website Article Explaining the Campaign	Digital Sources (2 sites)
30.	Microsoft's Digital Literacy Curriculum Website	Digital Source
31.	Net Literacy Blog	Digital Source